Only Control Effects and Dependent Types

YOUYOU CONG, Ochanomizu University

WILLIAM J. BOWMAN, Northeastern University

ACM Reference format:

Youyou Cong and William J. Bowman. 2016. Only Control Effects and Dependent Types. 1, 1, Article 1 (January 2016), 3 pages.

DOI: 10.1145/nnnnnnnnnnnn

1112

10

1 2 3

4

6 7

8

9

13In natural language semantics, control operators, like shift and reset (Danvy and Filinski 1990), have been used 14 to solve a major challenge in formalizing compositional semantics for natural languages-how to represent 15sentences that manipulate scope (Barker 2004). Natural language semantics is concerned with how to represent 16the meaning of natural language sentences. For example, we could represent the sentence "John loves Mary" as 17the logical predicate Love (*j*, *m*). Such semantic representations should be built *compositionally*, i.e., the meaning 18 of the whole sentence is computed from the meanings of constituent words and the rules used to combine them. 19This principle is intuitive, and explains the reason why we are able to interpret sentences that we have never 20 encountered before. However, compositional calculation of a semantic representation poses difficulties when 21the sentence contains phrases that *take scope*, which can be understood as that of quantifiers in predicate logic. $\overline{22}$ Scope-taking is a concept from natural language semantics unrelated to the notion of scope in programming 23language semantics. An example of scope-taking phrases is the adverb "only" in "John only loves Mary". One 24way to encode this sentence is as $\forall x. Love(j, x) \leftrightarrow x = m$. 25

Dependent types have been used to solve another major challenge in natural language semantics—modeling anaphoric phrases, *i.e.*, phrases that require the information of previous sentences such as "he" in the discourse "Someone entered. He whistled." Bekki and Mineshima (2017) develop Dependent Type Semantics (DTS), which uses dependent types to represent the meaning of sentences, and shows an elegant solution to handling anaphoric phrases. For example, the first sentence of the above discourse is encoded as the type Σx : Entity . Enter (x), and the second sentence as Whistle (fst p), where p is a proof of the first sentence, *i.e.*, a term of type Σx : Entity . Enter (x).

³² Unfortunately, in programming language semantics, combining control operators and dependent types is an ³³ open problem. For example, the continuation-passing style (CPS) translation, which is often used to implement ³⁵ control operators, results in ill-typed terms if the language includes inductive types with dependent eliminations ³⁶ (Barthe and Uustalu 2002). Further work shows that introducing **call/cc** to a system with Σ types and equality ³⁷ leads to inconsistency (Herbelin 2005). Recent work by Herbelin (2012) defines a fragment of dependent type ³⁸ theory that can safely use control operators—the *negative-elimination-free* fragment.

In this work, we model a dependently typed language with the **shift** and **reset** operators. The syntax of our model is given in Figure 1. While our model so far omits Σ types, and thus cannot yet represent anaphoric phrases,

Permission to make digital or hard copies of all or part of this work for personal or classroom use is granted without fee provided that copies are not made or distributed for profit or commercial advantage and that copies bear this notice and the full citation on the first page. Copyrights for components of this work owned by others than ACM must be honored. Abstracting with credit is permitted. To copy otherwise, or republish, to post on servers or to redistribute to lists, requires prior specific permission and/or a fee. Request permissions from

46 DOI: 10.1145/nnnnnn.nnnnnn 47

48

, Vol. 1, No. 1, Article 1. Publication date: January 2016.

⁴⁵ permissions@acm.org.

^{© 2016} ACM. XXXX-XXX/2016/1-ART1 \$15.00

1:2 • Youyou Cong and William J. Bowman

2	Universes $U ::= Type \ i \mid \Pi x : X . U \mid \Pi \alpha : U_1 . U_2$
3	<i>Types</i> $A, X ::= \alpha \mid c \mid \lambda x : X . A \mid \lambda \alpha : U . A \mid A e \mid A B \mid \Pi x : X . Y \mid \Pi \alpha : U . X \mid \text{shift } A \mid \text{reset } A$
4	Terms $e ::= x \mid c \mid \lambda x : X \cdot e \mid \lambda \alpha : U \cdot e \mid e_1 \mid e_2 \mid e \mid A \mid \text{shift } A$
5	
6	Fig. 1. Syntax of the source language
7 8	
9	it wields interesting insidets into the machlem of control encoders in denordant type theory. In the mesones
10	it yields interesting insights into the problem of control operators in dependent type theory. In the presence of dependent types, there are 8 variants of the shift operator. These variants depend on: (i) whether the shift
11	appears as a term or a type; (ii) whether it captures a term-level context or a type-level context; and (iii) whether
12	it returns a term or a type.
13 14	In natural language semantics, we need two of these shift operators. First, we need the term-to-type shift,
15	which is a term that captures a type-level context and returns a type. This can represent the sentence "John only
16	loves <i>Mary</i> ". In this sentence, we place the emphasis, or the <i>focus</i> of "only", on the phase " <i>Mary</i> ". This sentence means that the only person John loves is Mary. This is the same interpretation of the sentence we gave earlier;
17	we will see a second interpretation shortly. In DTS, the intended meaning of this sentence is represented as
18	$\Pi x : Entity .$ Love $(j, x) \leftrightarrow x = m$, where j and m are terms of type Entity and Love (j, x) is a type that depends
19 20	on entities j and x . Loosely speaking, we can obtain this representation by translating the sentence into the
21	formula Love (j , Only (m)). We implement Only () using shift to capture the context, and by placing reset at the start of the context, and by placing reset at the
22	start of the sentence. The expression $Only(m)$ receives the context Love $(j, [.])$. This is a type-level context, but the argument position $[.]$ is a term—hence this is a term-to-type shift . We then replace the context, adding a
23	quantifier and the additional constraint to implement the meaning of the adverb "only".
24 25	Only (f) = shift $(\lambda k : (\Pi_{-}: F \cdot Type \ 0) \cdot \Pi x : F \cdot k \ x \leftrightarrow x = f)$
26	
27	Here, f is the focused phrase and F is the type of f . Using this, we build the formula reset (Love $(j, Only(m)))$,
	which evaluates to the desired representation
28	which evaluates to the desired representation. Second, we need the <i>type-to-type</i> shift , which is a type that captures a type-level context and returns a type.
29	which evaluates to the desired representation. Second, we need the <i>type-to-type</i> shift, which is a type that captures a type-level context and returns a type. This can represent the sentence "John only <i>loves</i> Mary". Unlike before, we place the emphasis on "loves" instead
	Second, we need the <i>type-to-type</i> shift, which is a type that captures a type-level context and returns a type. This can represent the sentence "John only <i>loves</i> Mary". Unlike before, we place the emphasis on "loves" instead of on "Mary", yielding a different interpretation of the sentence. This sentence means the only thing John does
29 30	Second, we need the <i>type-to-type</i> shift , which is a type that captures a type-level context and returns a type. This can represent the sentence "John only <i>loves</i> Mary". Unlike before, we place the emphasis on "loves" instead of on "Mary", yielding a different interpretation of the sentence. This sentence means the only thing John does with Mary is love her. We use the type-to-type shift in the position of "loves". Note that "loves" is a type-level
29 30 31 32 33	Second, we need the <i>type-to-type</i> shift, which is a type that captures a type-level context and returns a type. This can represent the sentence "John only <i>loves</i> Mary". Unlike before, we place the emphasis on "loves" instead of on "Mary", yielding a different interpretation of the sentence. This sentence means the only thing John does
29 30 31 32 33 34	Second, we need the <i>type-to-type</i> shift , which is a type that captures a type-level context and returns a type. This can represent the sentence "John only <i>loves</i> Mary". Unlike before, we place the emphasis on "loves" instead of on "Mary", yielding a different interpretation of the sentence. This sentence means the only thing John does with Mary is love her. We use the type-to-type shift in the position of "loves". Note that "loves" is a type-level
29 30 31 32 33 34 35	Second, we need the <i>type-to-type</i> shift, which is a type that captures a type-level context and returns a type. This can represent the sentence "John only <i>loves</i> Mary". Unlike before, we place the emphasis on "loves" instead of on "Mary", yielding a different interpretation of the sentence. This sentence means the only thing John does with Mary is love her. We use the type-to-type shift in the position of "loves". Note that "loves" is a type-level function, and capture the continuation "John [.] Mary", which is a type-level context.
29 30 31 32 33 34	Second, we need the <i>type-to-type</i> shift, which is a type that captures a type-level context and returns a type. This can represent the sentence "John only <i>loves</i> Mary". Unlike before, we place the emphasis on "loves" instead of on "Mary", yielding a different interpretation of the sentence. This sentence means the only thing John does with Mary is love her. We use the type-to-type shift in the position of "loves". Note that "loves" is a type-level function, and capture the continuation "John [.] Mary", which is a type-level context. reset ((shift ($\lambda k : (\Pi : (\Pi x : \textbf{Entity} . \Pi y : \textbf{Entity} . Type 0) . Type 0).$ $\Pi p : (\Pi x : \textbf{Entity} . \Pi y : \textbf{Entity} . Type 0) . k p \leftrightarrow p = \textbf{Love}$)) <i>m j</i>)
29 30 31 32 33 34 35 36 37 38	Second, we need the <i>type-to-type</i> shift, which is a type that captures a type-level context and returns a type. This can represent the sentence "John only <i>loves</i> Mary". Unlike before, we place the emphasis on "loves" instead of on "Mary", yielding a different interpretation of the sentence. This sentence means the only thing John does with Mary is love her. We use the type-to-type shift in the position of "loves". Note that "loves" is a type-level function, and capture the continuation "John [.] Mary", which is a type-level context. reset ((shift ($\lambda k : (\Pi : (\Pi x : \textbf{Entity} . \Pi y : \textbf{Entity} . Type 0) . Type 0).$
29 30 31 32 33 34 35 36 37 38 39	Second, we need the <i>type-to-type</i> shift , which is a type that captures a type-level context and returns a type. This can represent the sentence "John only <i>loves</i> Mary". Unlike before, we place the emphasis on "loves" instead of on "Mary", yielding a different interpretation of the sentence. This sentence means the only thing John does with Mary is love her. We use the type-to-type shift in the position of "loves". Note that "loves" is a type-level function, and capture the continuation "John [.] Mary", which is a type-level context. reset ((shift ($\lambda k : (\Pi_{-} : (\Pi x : Entity . \Pi y : Entity . Type 0) . Type 0).$ $\Pi p : (\Pi x : Entity . \Pi y : Entity . Type 0) . k p \leftrightarrow p = Love)) m j$) We give a prototype implementation of <i>term-to-type</i> and <i>type-to-type</i> shift operator in Cur (Bowman 2016), a dependently typed language with support for safe and sophisticated user-defined extensions. The implementation is a type-preserving call-by-value CPS translation into the core language of Cur, which is similar to the Calculus of
29 30 31 32 33 34 35 36 37 38 39 40	Second, we need the <i>type-to-type</i> shift , which is a type that captures a type-level context and returns a type. This can represent the sentence "John only <i>loves</i> Mary". Unlike before, we place the emphasis on "loves" instead of on "Mary", yielding a different interpretation of the sentence. This sentence means the only thing John does with Mary is love her. We use the type-to-type shift in the position of "loves". Note that "loves" is a type-level function, and capture the continuation "John [.] Mary", which is a type-level context. reset ((shift ($\lambda k : (\Pi : (\Pi x : Entity . \Pi y : Entity . Type 0) . Type 0) . \Pi p : (\Pi x : Entity . \Pi y : Entity . Type 0) . k p \leftrightarrow p = Love)) m j)We give a prototype implementation of term-to-type and type-to-type shift operator in Cur (Bowman 2016), adependently typed language with support for safe and sophisticated user-defined extensions. The implementationis a type-preserving call-by-value CPS translation into the core language of Cur, which is similar to the Calculus ofInductive Constructions. The extensions are guaranteed to be sound. As long as the shift and reset extensions are$
29 30 31 32 33 34 35 36 37 38 39	Second, we need the <i>type-to-type</i> shift , which is a type that captures a type-level context and returns a type. This can represent the sentence "John only <i>loves</i> Mary". Unlike before, we place the emphasis on "loves" instead of on "Mary", yielding a different interpretation of the sentence. This sentence means the only thing John does with Mary is love her. We use the type-to-type shift in the position of "loves". Note that "loves" is a type-level function, and capture the continuation "John [.] Mary", which is a type-level context. reset ((shift ($\lambda k : (\Pi_{-} : (\Pi x : Entity . \Pi y : Entity . Type 0) . Type 0).$ $\Pi p : (\Pi x : Entity . \Pi y : Entity . Type 0) . k p \leftrightarrow p = Love)) m j$) We give a prototype implementation of <i>term-to-type</i> and <i>type-to-type</i> shift operator in Cur (Bowman 2016), a dependently typed language with support for safe and sophisticated user-defined extensions. The implementation is a type-preserving call-by-value CPS translation into the core language of Cur, which is similar to the Calculus of

and the implementation with 2 types to support modeling compositional natural language semantics.
 We propose a 20-minute talk, in which we briefly introduce natural language semantics, present the semantics
 of our model, and give a brief demo of our implementation. In particular we want to communicate the different
 variants of **shift** operators that arise in dependent type theory. We use natural language semantics as a motivating

, Vol. 1, No. 1, Article 1. Publication date: January 2016.

, Vol. 1, No. 1, Article 1. Publication date: January 2016.

example, but we hope to find other useful applications from making these variants explicit. We will conclude with the challenges of supporting more sentences, in particular those with anaphoric phrases that rely on Σ types.

REFERENCES

- 5 Chris Barker. 2004. Continuations in Natural Language. Continuation Workshop 4 (2004), 1–11.
- Gilles Barthe and Tarmo Uustalu. 2002. CPS Translating Inductive and Coinductive Types. ACM SIGPLAN Notices 37, 3 (2002), 131–142.
 https://doi.org/10.1145/509799.503043
- Daisuke Bekki and Koji Mineshima. 2017. Context-passing and Underspecification in Dependent Type Semantics. In Studies in Linguistics and Philosophy. Springer, 11–41. https://doi.org/10.1007/978-3-319-50422-3_2
- ⁹ William J. Bowman. 2016. Growing a Proof Assistant. In Higher-Order Programming with Effects. https://williamjbowman.com/papers/#cur
- Olivier Danvy and Andrzej Filinski. 1990. Abstracting Control. In *LISP and Functional Programming (LFP)*. ACM, ACM Press, 151–160.
 https://doi.org/10.1145/91556.91622
- Hugo Herbelin. 2005. On the Degeneracy of Σ-types in Presence of Computational Classical Logic. In International Conference on Typed Lambda Calculi and Applications (TLCA'05). Springer-Verlag, Berlin, Heidelberg, 209–220. https://doi.org/10.1007/11417170_16
- Hugo Herbelin. 2012. A Constructive Proof of Dependent Choice, Compatible with Classical Logic. In Symposium on Logic in Computer Science. IEEE Computer Society, 365–374. https://doi.org/10.1109/lics.2012.47
- $15 \\ 16$